

Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently amended) A method of maintaining execution threads in a parallel multithreaded processor comprises:

accessing, by a thread executing in the multithreaded processor, a register in a register set organized into a plurality of windows of registers, each of the plurality of windows of registers associated with a corresponding thread, each register in the plurality of windows of registers being that are relatively and absolutely addressable per by the corresponding thread and absolutely addressable by two or more of the threads executing on the multithreaded processor with absolutely addressable comprises providing an exact address of the register with the exact address specified in an instruction.

~~wherein accessing absolutely any one of the relatively and absolutely addressable registers comprises providing an exact address of the register, the exact address specified in an instruction associated with the thread.~~

2. (Original) The method of claim 1 wherein multiple threads can use the same control store and relative register locations but access different window banks of registers.

3. (Original) The method of claim 1 wherein the relative register addressing divides the register banks into windows across the address width of the general purpose register set.

4. (Original) The method of claim 1 wherein relative addressing allows access any of the window registers relative to the starting point of a window of registers.

5. (Original) The method of claim 1 further comprising:  
organizing the register set into windows according to the number of threads that execute  
in the processor.

6. (Original) The method of claim 1 wherein relative addressing allow the multiple  
threads to use the same control store and locations while allowing access to different windows of  
register and perform different functions.

7. (Original) The method of claim 1 wherein the window registers are implemented  
using dual ported random access memories.

8. (Original) The method of claim 1 wherein relative addressing allows access to  
any of the windows of registers relative to the starting point of the window of registers.

9. (Cancelled)

10. (Previously presented) The method of claim 1 wherein the exact address of the  
register is directly specified in a source field or destination field of the instruction.

11. (Original) The method of claim 1 wherein relative addresses are specified in  
instructions as an address offset within a context execution space as defined by a source field or  
destination field operand.

12. (Currently amended) A hardware based multi-threaded processor comprises:  
a processor unit comprising:  
control logic circuit including context event switching logic, the context switching logic  
arbitrating access to the microengine for a plurality of executable threads;  
an arithmetic logic unit to process data for executing threads; and  
a register set that is organized into a plurality of windows of registers, each of the  
plurality of windows of registers associated with a corresponding one of the plurality of threads.

each register in the plurality of windows of registers being that are relatively and absolutely addressable by an executable the corresponding thread associated with the respective window of registers and absolutely addressable by two or more of the threads executing on the multi-threaded processor, wherein with any one of the registers of the register set is configured to be accessed being absolutely addressable by providing an exact address of the register, register with the exact address specified in an instruction associated with the executable thread.

13. (Currently amended) The processor of claim 12 wherein the control logic circuit further comprises:

an instruction decoder; and  
program counter units to track executing threads.

14. (Original) The processor of claim 13 wherein the program counters units are maintained in hardware.

15. (Currently amended) The processor of claim ~~13~~ 12 wherein the register ~~banks are~~ set is organized into windows across an address width of the general purpose register set with each window relatively accessible by ~~[[a]]~~ the corresponding thread.

16. (Original) The processor of claim 15 wherein the relative addressing allows access to any of the registers relative to the starting point of a window of registers.

17. (Original) The processor of claim 15 wherein the number of windows of the register set is according to the number of threads that execute in the processor.

18. (Currently amended) The processor of claim ~~13~~ 12 wherein relative addressing allow the multiple threads to use the same control store and locations while allowing access to different windows of register and perform different functions.

19. (Currently amended) The processor of claim ~~13~~ 12 wherein the ~~window~~ windows of registers are provided using dual ported random access memories.

20. (Original) The processor of claim 12 wherein the processing unit is a microprogrammed processor unit.

21. (Currently amended) A computer program product residing on a computer readable storage medium for managing execution of multiple threads in a multithreaded processor comprising instructions causing a processor to:

access, by an executing thread in the multithreaded processor, a register in a register set organized into a plurality of windows of registers, each of the plurality of windows of registers being associated with a corresponding thread, each register in the plurality of windows of registers being that are relatively and absolutely addressable per by the corresponding thread and absolutely addressable by two or more threads executing on the multithreaded processor with absolutely addressable comprises instructions that when executed cause the processor to provide an exact address of the register with the exact address specified in an instruction.

~~wherein the instructions that cause the processor to access absolutely any one of the relatively and absolutely addressable registers comprise instructions that, when executed, cause the processor to provide an exact address of the register, the exact address specified in an instruction associated with the thread.~~

22. (Cancelled)